

3V3 TOURNAMENT RULES SUMMARY

AGE DIVISIONS

- Age divisions are determined by the age of the team's oldest player.
- The age divisions for this tournament will be as follows: U10s, U12s, U14s, and High school
- Teams may be made up of all boys, all girls or coed.
- Teams are allowed to have as many players on their roster as they want, but we suggest no fewer than 4 players and no more than 6 players.
- Each player may only play on one team – no double-rostering or guest playing.

RULES FORMAT

- Every team is guaranteed three matches. The top two teams will play in the finals. There may be cases where semifinals will be held depending on the number of teams and the schedule.
- Only three field players from each team are permitted to be on the field at any time. No goalkeepers will be permitted. A team must have a minimum of two players on the field throughout the match. A team with less than two players on the field will forfeit the match.
- All free kicks will be indirect and taken from the point of infraction. There will be no direct or penalty kicks. Goal kicks and corner kicks are indirect kicks so players may not directly score. Restarts after a goal will start as an indirect kick from the center of the field. Restarts from the sideline will occur as indirect kick-ins, not throw-ins.
- A goal may be scored from anywhere on the field.
- Substitutions will be allowed at any stoppage of play.
- There will be no offsides.

FIELD SIZE – The field size is one half of the Far Post Futsal field. Goals are Pugg goals.

GAME BALL – Far Post will provide match balls. The match ball will be a Futsal ball.

GAME LENGTH – All games including playoff games will be 25-minutes in duration with no stoppage time. Should a preliminary match end in a tie, the result will stand. Should a tie occur in a playoff match, the game will be decided by "sudden victory" overtime. The first team to score wins. Games will start and end on time.

DIVISION STANDINGS

- All division standings shall be determined by a point system as follows:
 - Win = 3 points, Tie = 1 points, Loss = 0 points
- A game forfeited will be scored 4-0.
- If teams are tied in points at the end of round robin play, then the following shall be used as a tiebreaker in the following order:
 - Winner in head-to-head competition; then,
 - Goal difference between goals scored minus goals allowed; then,
 - Most goals scored for; then,
 - Playoff game in "sudden victory" format – First team to score wins

PROTESTS AND DISCIPLINARY MATTERS – THERE ARE NO PROTESTS. Issues will be handled on the field by players with the assistance of the Tournament Director.